



PROJECT INSPECTION

Generated by Safety Compliance App www.safetycompliance.com | www.safetycomplianceapp.com

Company	Silverwood Landscape Construction Inc.	Type of Inspection:	Cal/OSHA Heat Illness Replenishment Form
Project	North Harbor Village	Date of Inspection	March 29, 2024
Inspector Name	Gabriel Jacobo Romero	Time of Inspection	03:01 PM

INSPECTION ITEMS

Item		Comment	Photo
Click "Satisfactory" and enter the job site address / cross streets/Oprima "Satisfactory" y la Ubicación del lugar de trabajo y Cruza las Calles	Satisfactory	Harbor Blvd	-
Is there a system in place to monitor the temperature? Please describe below /¿Cómo será la temperatura se puede controlar?	Satisfactory	By cellphone	-
Is sufficient shade available for the site? Describe below the type of shade and where it is located/EI tipo de Sombra para ser proporcionado y la ubicaci3ns. Describe el tipo y el lugar.	Satisfactory	Garages and building structure	-
Is there a water indicator management system in place that triggers the need for replenishment? Describe it in the comments/¿ Cuales indicadores seran utilizados para determinar se el abastecimiento de agua requiere rellenar? Describe.	Satisfactory	Everyday check and every hour	-
Is sufficient drinking water available? Enter the number of containers and where they are located/¿ Hay suficiente agua para beber? Numere y la ubicaci3n de contenedores de agua.	Satisfactory	One container on the service truck	-
Is someone in charge of calling 911 in the event of an emergency? Enter name in comments/EI dirigente de llamar al 911	Satisfactory	Gabriel	-
Is someone in charge of the Heat Illness Program on site? Enter name in comments/EI dirigente de Enfermedad por Calor Programa	Satisfactory	Gabriel	-

Is someone in charge of shade set up? Enter name in comments/El dirigente de Sombra	Satisfactory	Ariel	-
Is someone in charge of replenishment? Enter name in comments/El dirigente de abastecimiento	Satisfactory	Patricio	-
Are there any special notes or comments? Notas y Condiciones especiales	Satisfactory	N/A	-