

Results for:

Trenching and Excavation Safety

Company Name:

SI Mechanical

Points:

60 out of 100

Duration:

2 min, 42 sec

Percentage:

60.00%

Employee Name:

Robert Starks

Title:

Trenching and Excavation Safety

Date finished:

Apr Thu April 2020 06:53

Date started:

Apr Thu April 2020 06:50

Question 1 of 10

A Competent Person is defined as someone who understands protective systems but is unable to recognize hazards in a trench.

Correct answer: (B)

Selected answer: (A)

A) True

B) False

Question 2 of 10

Type C soil is to be benched at 1:1 or 45 degrees.

Correct answer: (B)

Selected answer: (A)

A) True

B) False

Question 3 of 10

Scenario: A trench is 10 feet deep and 3 feet wide at the bottom. If you have Type B soil and slope the side walls, the trench should be at least how wide at the top?

Correct answer: (C)

Selected answer: (A)

A) Six feet

B) 20 feet

C) 23 feet

D) 26 feet

Question 4 of 10

The four protective systems that can be used in a trench are sloping, benching, shoring and shielding.

Correct answer: (A)

Selected answer: (A)

A) True

B) False

Question 5 of 10

In the standard utility marking colors, gas is marked in what color?

Correct answer: (B)
Selected answer: (B)

A) Red

B) Yellow

C) Blue

Question 7 of 10

Water must be removed from a trench before workers can enter the trench.

Correct answer: (A)
Selected answer: (A)

A) True

B) False

Question 9 of 10

A trench needs a protective system if it is 5' or deeper or if it is unsafe at any depth.

Correct answer: (A)

Selected answer: (A)

A) True

B) False

Question 6 of 10

A trained spotter must be used when digging around underground utilities.

Correct answer: (A)
Selected answer: (A)

A) True

B) False

Question 8 of 10

A means of egress is required in a trench if the trench is at least 5' deep.

Correct answer: (B)
Selected answer: (A)

A) True

B) False

Question 10 of 10

Type A soil must be downgraded to type B soil if the soil is subject to vibration.

Correct answer: (A)

Selected answer: (A)

A) True

B) False