



**Results for:**  
Lockout Tagout - Construction

**Company Name:**  
Slater Builders

**Points:**  
70 out of 100

**Duration:**  
1 min, 54 sec

**Percentage:**

**70.00%**

**Employee Name:**  
Rich Littleton

**Title:**  
Lockout Tagout - Construction

**Date finished:**  
Sep Mon September 2021 10:11

**Date started:**  
Sep Mon September 2021 10:09

### Question 1 of 10

Types of hazardous energy include pneumatic, electrical and:

Correct answer: (A)

Selected answer: (C)

- A) Thermal
- B) Dissipation
- C) All of the above

### Question 3 of 10

The last step of de-energizing procedures is verify.

Correct answer: (A)

Selected answer: (A)

- A) True
- B) False

### Question 2 of 10

Step four of de-energizing lockout procedures is placing the lock.

Correct answer: (B)

Selected answer: (A)

- A) True
- B) False

### Question 4 of 10

In the fatality story, what type of hazardous energy killed the worker?

Correct answer: (B)

Selected answer: (B)

- A) Gravitational
- B) Electrical
- C) Mechanical

## Question 5 of 10

**An electrical plug never needs to be locked out.**

Correct answer: **(B)**

Selected answer: **(B)**

A) True

B) False

## Question 6 of 10

**A lock does not need to be placed on a circuit breaker as long as it is turned off and in clear view of the person working on it.**

Correct answer: **(B)**

Selected answer: **(A)**

A) True

B) False

## Question 7 of 10

**Step two of the re-energizing procedures is:**

Correct answer: **(A)**

Selected answer: **(A)**

A) Remove

B) Notify

C) Check

## Question 8 of 10

**A “Do Not Operate” or “Do Not Use” tag must always be placed with a lock.**

Correct answer: **(A)**

Selected answer: **(A)**

A) True

B) False

## Question 9 of 10

**A tag that is placed with a lock must be blue and white.**

Correct answer: **(B)**

Selected answer: **(B)**

A) True

B) False

## Question 10 of 10

**If three people are performing repair work, only supervisor must place his lock and tag.**

Correct answer: **(B)**

Selected answer: **(B)**

A) True

B) False